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Plasma Engineering is the first textbook that addresses plasma engineering in the aerospace, nanotechnology, and bioengineering fields from a unified standpoint. It covers the fundamentals of plasma physics at a level suitable for an upper level undergraduate or graduate student, and applies the unique properties of plasmas (ionized gases) to improve processes and performance over a wide variety of areas such as materials processing, spacecraft propulsion, and nanofabrication. The book starts by reviewing plasma particle collisions, waves, and instabilities, and proceeds to diagnostic tools, such as planar, spherical, and emissive probes, and the electrostatic analyzer, interferometric technique, and plasma spectroscopy. The physics of different types of electrical discharges are considered, including the classical Townsend mechanism of gas electrical breakdown and the Paschen law. Basic approaches and theoretical methodologies for plasma modeling are described, based on the fluid description of plasma solving numerically magnetohydrodynamic (MHD) equations and the kinetic model particle techniques that take into account kinetic interactions among particles and electromagnetic fields. Readers are then introduced to the widest variety of applications in any text on the market, including space propulsion applications and application of low-temperature plasmas in nanoscience and nanotechnology. The latest original results on cold atmospheric plasma (CAP) applications in medicine are presented. The book includes a large number of worked examples, end of chapter exercises, and historical perspectives. There is also an accompanying plasma simulation software covering the Particle in Cell (PIC) approach, available at http://www.particleincell.com/blog/2011/particle-in-cell-example/. This book is appropriate for grad level courses in Plasma Engineering/Plasma Physics in departments of Aerospace Engineering, Electrical Engineering, and Physics. It will also be useful as an introduction to plasma engineering and its applications for early career researchers and practicing engineers. The first textbook that addresses plasma engineering in the aerospace, nanotechnology, and bioengineering fields from a unified standpoint Includes a large number of worked examples, end of chapter exercises, and historical perspectives Accompanying plasma simulation software covering the Particle in Cell (PIC) approach, available at http://www.particleincell.com/blog/2011/particle-in-cell-example/

Wow! This is a powerful book that addresses a long-standing elephant in the mathematics room. Many people learning math ask ``Why is math so hard for me while everyone else understands it?'' and ``Am I good enough to succeed in math?'' In answering these questions the book shares personal stories from many now-accomplished mathematicians affirming that ``You are not alone; math is hard for everyone'' and ``Yes; you are good enough.'' Along the way the book addresses other issues such as biases and prejudices that mathematicians encounter, and it provides inspiration and emotional support for mathematicians ranging from the experienced professor to the struggling mathematics student. --Michael Dorff, MAA President This book is a remarkable collection of personal reflections on what it means to be, and to become, a mathematician. Each story reveals a unique and refreshing understanding of the barriers erected by our cultural focus on ``math is hard.'' Indeed, mathematics is hard, and so are many other things--as Stephen Kennedy points out in his cogent introduction. This collection of essays offers inspiration to students of mathematics and to mathematicians at every career stage. --Jill Pipher, AMS President This book is published in cooperation with the Mathematical Association of America.

Industrial Mathematics is a relatively recent discipline. It is concerned primarily with transforming technical, organizational and economic problems posed by indus try into mathematical problems; "solving" these problems byapproximative methods of analytical and/or numerical nature; and finally reinterpreting the results in terms of the original problems. In short, industrial mathematics is modelling and scientific computing of industrial problems. Industrial mathematicians are bridge-builders: they build bridges from the field of mathematics to the practical world; to do that they need to know about both sides, the problems from the companies and ideas and methods from mathematics. As mathematicians, they have to be generalists. If you enter the world of indus try, you never know which kind of problems you will encounter, and which kind of mathematical concepts and methods you will need to solve them. Hence, to be a good "industrial mathematician" you need to know a good deal of mathematics as well as ideas already common in engineering and modern mathematics with tremen dous potential for application. Mathematical concepts like wavelets, pseudorandom numbers, inverse problems, multigrid etc., introduced during the last 20 years have recently started entering the world of real applications. Industrial mathematics consists of modelling, discretization, analysis and visu alization. To make a good model, to transform the industrial problem into a math ematical one such that you can trust the prediction of the model is no easy task.